Krantiguru Shyamji Krishna Verma Kachchh University, Bhuj Master of Science (Computer Applications & Information Technology) Semester: III

Paper Code: CECS307		Total Credit : 4
Title of Paper: Advanced Computer Architecture		Total Marks :
		70
		Time: 3 Hrs
Unit	Description	Weighting
	Fundamentals of Computer design: Instruction set principles and	
	examples- classifying instruction set - memory addressing- type and	
	size of operands - addressing modes for signal processing-operations	
	in the instruction set- instructions for control flow- encoding an	20%
I	instruction set. Overview of Parallel Processing and Pipelining	
	Processing Necessity of high performance, Constraints of	
	conventional architecture, Parallelism in uniprocessor system,	
	Evolution of parallel processors, Architectural Classification,	
	Applications of parallel processing	
	Parallel Computer methods: Multiprocessor and multi computers –	
п	Multiprocessors, Distributed-Memory	200/
ш	VI SI models - Architectural development tracks - Multiple-	20 /0
	Processor Tracks. Multi-vector and SIMD Tracks. Multi-threaded	
	and Dataflow Tracks. Program and Network properties: Conditions	
	of parallelism - Program partitioning and scheduling - Program flow	
	mechanism - System interconnect architecture. Principles of Scalable	
	Performance: Performance metrics and measures - Speedup	
	performance laws - Scalability analysis and approaches	
	Processors and Memory Hierarchy: Advanced processor technology -	
	Super scalar and vector processors - Memory hierarchy technology -	• • • • •
111	Virtual memory technology. Bus, Cache and Shared Memory: Bus	20%
	System-Cache memory organizations-Shared memory organization-	
	Instruction level Parallelism & Data Parallel Architectures:	
	Instruction level parallelism (ILP)- over coming data hazards-	
IV	reducing branch costs –high performance instruction delivery-	20%
	hardware based speculation- limitation of ILP - ILP software	
	approach- compiler techniques- static branch protection- VLIW	
	approach- H.W support for more ILP at compile time- H.W verses	
	S.W solutions - SIMD Architectures – Associative and Neural	
	Architectures – Data-Parallel Pipelined and Systolic Architectures –	
	Multiprocessors and Thread level parallelism: Multi-threaded	
	Architectures, Distributed Memory MIMD Architectures, Shared	
V	Memory Architectures. Architecture of Multi-threaded processors,	20%
	Latency hiding techniques, Principles of multithreading, Issues and	
	solutions. Synchronization and Multiprocessing modes - Shared-	
	Variable program structures, Message Passing program development,	
Dagi-	Mapping programs onto Multicomputers	
	Derso Sima Terence Fountain Peter Kacsuk "Advanced Computer	Architectures _ A
1.	Design Space approach". Pearson Education. 2009	Anometerics – A
2.	Kai Hwang, "Advanced Computer Architecture – Parallelism. Scalability.	, Programmability".
	Tata McGraw-Hill, 2008	
3.	John L. Hennessey and David A. Patterson, "Computer architecture	e – A quantitative
	approach", Morgan Kaufmann / Elsevier Publishers, 5th Edition	

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Unit	Description		Total Marks
Ι	Q.1 (A) Answer the Following. (Definitions, Blanks, Full Forms, True/False, Match the Following)	06	14
	Q.1 (B) Medium / Long Questions. (With Internal Option)	08	
II	Q.2 (A) Answer the Following. (Definitions, Blanks, Full Forms, True/False, Match the Following)	06	14
	Q.2 (B) Medium / Long Questions. (With Internal Option)	08	
III	Q.3 (A) Short / Medium Questions (With Internal Option)	06	14
	Q.3 (B) Medium / Long Questions based on Table Designing. (With Internal Option)	08	
IV	Q.4 (A) Short / Medium Questions (With Internal Option)	06	14
	Q.4 (B) Medium / Long Questions. (With Internal Option)	08	
V	Q.5 (A) Short / Medium Questions (With Internal Option)	06	14
	Q.5 (B) Medium / Long Questions. (With Internal Option)	08	